

Kevin Geraghty, Chairman  
Michael Chizy, Vice Chair  
John L. Hebert, Clerk  
Richard Hersom  
Kevin Stuart



Sutton Town Hall  
4 Uxbridge Road  
Sutton, Massachusetts 01590  
(508) 865-8727  
Fax: (508) 865-8721

James A. Smith,  
Town Administrator

## TOWN OF SUTTON BOARD OF SELECTMEN

**TO: ALL LICENSE HOLDERS**  
**RE: 2012 LICENSE RENEWALS**  
**DATE: OCTOBER 24, 2011**

Enclosed you will find an application for renewing your license(s) for the period from January 1, 2012 to December 31, 2012. The fees are listed below for your convenience. Please indicate which license(s) you are renewing and return this form along with your completed application.

**If you are a Class II License holder, you must have your bond or continuation certificate sent to this office before you can receive your License, so please plan accordingly.**

**If you are renewing an on premises Liquor License, you must provide a copy of the Mandatory Liquor Liability Insurance before you can receive your License, so please plan accordingly. (MGL c.138 , §12 Attached)**

Completed applications and a check made payable to the "Town of Sutton" should be returned to the Selectmen's Office, Uxbridge Road Sutton MA 01590 on or before November 21, 2011. Upon receipt the license application will be reviewed as well as the checklist from appropriate town departments (Police, Fire, Board of Health, Town Clerk and Town Collector). If everything is in order your renewal application will be voted on at a Selectmen's meeting in December and returned to you by the beginning of January.

	LICENSE TYPE	FEE
	Class I, II, III	\$85.00
	Common Victualer	\$50.00
	Innkeeper's License	\$15.00
	Lodging House/Motel Permit	\$60.00
	Sunday Entertainment-Town of Sutton	\$150.00
	Amusement Devices (Jukebox/vending/ Etc.)	\$100.00 each
	Music and Dance	\$25.00
	All Alcohol Beverage License/Package Store	\$550.00
	All Alcohol Beverage License/Restaurant	\$1,100.00
	Beer & Wine Beverage License/Package Store	\$350.00
	Beer & Wine License Restaurant	\$350.00

